

Bryant City Council

Boswell Municipal Complex - City Hall Court Room

210 SW 3rd Street

YouTube: https://www.youtube.com/c/bryantarkansas

Date: December 19, 2023 - Time: 6:30 PM

Invocation

Pledge of Allegiance

Call to Order

Approval of Minutes

1. November 28th, 2023 Council Meeting - Unapproved minutes • Unapproved Minutes November 28 2023 Council Meeting.docx.pdf

Presentations and Announcements

2. Recognition of Bob Griffin Retirement

Director's Report

3. Fire Department

Public Comments

Old Business

Parks and Recreation

4. Coral Ridge Property Update

New Business

Finance

5. Regular Monthly Report - Ending November 30, 2023

Approval and acceptance of the regular monthly report, ending November 30, 2023, see attachment.

• 12.12.23 November Month ending Report.pdf

6. Resolution - Budget Adjustments

A Resolution to amend the city budget for the period of January 1, 2023 to December 31, 2023, see attachment.

• 12.19.23 BA Resolution - Copy.pdf

7. Resolution - 2024 Budget Book

A Resolution (page 15) to approve the budget for the period of January 1, 2024 to December 31, 2024, see attachment.

<u>City of Bryant 2024 Budget Book_12.13.23.pdf</u>

City Attorney

8. 2024 Council Meeting Dates Discussion

<u>Resolution 2024-01 Setting Meeting Dates and Times.pdf</u>

9. Ordinance to Reduce the Speed Limit on Hilltop Road - An ordinance to reduce the speed limit on Hilltop Road in Bryant, AR from its present speed limit of 45 MPH to a maximum of 35 MPH; declaring an emergency; and for other purposes.

• Ordinance to change the speed limit on Hilltop Road.docx.pdf

10. Chamber of Commerce - Economic development program agreement between the City of Bryant and the Bryant Chamber of Commerce

<u>Chamber Contract 2024.docx.pdf</u>

Human Resources

11. Approval of Hiring Process for City Engineer

Justification to Fill the City Engineering Position

The Mayor's office is requesting permission to begin the search for a new City Engineer and to hire when one is found. The city engineer is a critical resource to all departments in the city and is needed for the following reasons:

1. An in-house city engineer can help design and engineer smaller projects rather than use an outside consultant.

2. A city engineer will serve as a liaison between developers, contractors and outside engineers to ensure the city's best interest is represented and that issues are identified and corrected early in the process.

3. A city engineer is available to go on site to monitor work and provide engineering recommendations as needed.

4. A city engineer can sign off on documents instead of requiring the services of an outside consultant. This saves money as well as time.

5. There is no cost savings utilizing a consultant. The total compensation (including vehicle) for the position in the past has been \$129,215. This is approximately \$62 an hour based on an FTE of 2,080 hours annually. Entry level engineers start at approximately \$150 an hour with a firm. If we used an entry level engineer with a firm for 1,000 a year we would be over the amount of compensation for a fulltime engineer.

Parks and Recreation

12. Bryant Boys and Girls Club

- <u>1_boys_and_girls_club_resolution_2024.pdf</u>
- · 2 boys and girls club exhibit a to resolution 2024.pdf
- <u>3_boys_and_girls_club_ordinance_2024.pdf</u>
- 4_boys_and_girls_club_exhibit_a_to_ordinance_2024.pdf

13. Bryant Senior Adult Center

- <u>1 senior_adult_center_resolution_2024.pdf</u>
- <u>2 senior_center_program_agreement_2024.pdf</u>
- <u>3 senior_center_ordinance_2024.pdf</u>
- <u>4 senior_center_agreement_2024.pdf</u>

14. Bryant Historical Society

• 1_bryant_historical_society_resolution_2024-docx.pdf

- 2_bryant_historical_society_exhibit_a_to_resolution_2024-docx.pdf
- <u>3_bryant_historical_society_ordinance_2024-docx.pdf</u>
- 4 bryant historical society exhibit a to ordinance 2024-docx.pdf

Public Works

- 15. Eastwood Phase 2 Drainage Project
- 16. Purchase of Reinforced Concrete Pipe
 - Scurlock Industries_20231212_143839.pdf

Council Comments

Mayor Comments

Adjournments